

A temple in [Brecca's Landing](#). Believed to house the spirit of [Brecca](#), this temple is a place for those who seek protection and strength. People often come to pray for protection from monsters before leaving the safety of the town or for protection from criminals. It is believed that Brecca provides protection not by warding off would-be attackers, but rather by providing people with the spirit of a fighter so that they may protect themselves and others.

The next priest/priestess of this temple is chosen by the current priest/priestess and must take a vow of celibacy and throw away familial ties before they start their apprenticeship.

The temple houses the [sword](#) and [shield](#) of Brecca, which are both mounted in the main hall.

The previous priest is [Sten](#) and the current priestess is [Runa](#).

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